

A Natural Proof System for Natural Language

Lecture 2: Natural Tableau System

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Previous lecture

Solve Natural Language Inference:

Given P_1, \dots, P_n premises and a hypothesis H , predict one of entailment, contradiction, and neutral relations.

An idea behind a tableau method:

Build a tableau by applying rules to initial signed nodes

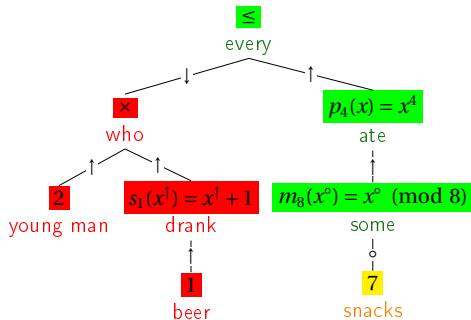
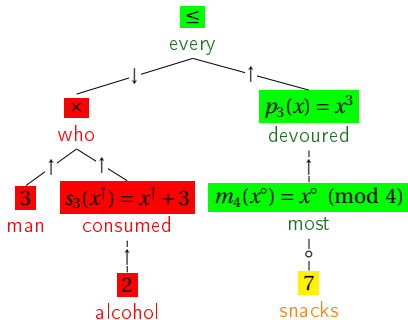
- To show P_1, \dots, P_n **entails** H , start a tableau with a counterexample $\{P_1 : \mathbb{T}, \dots, P_n : \mathbb{T}, H : \mathbb{F}\}$
- To show P_1, \dots, P_n **contradicts** H , start a tableau with a counterexample $\{P_1 : \mathbb{T}, \dots, P_n : \mathbb{T}, H : \mathbb{T}\}$

Monotonicity reasoning

GOLD: entailment

P: $3 \times [s_3(x) = x + 3](2) \leq [p_3(x) = x^3]([m_4(x) = x \pmod{4}](7))$

H: $2 \times [s_1(x) = x + 1](1) \leq [p_4(x) = x^4]([m_8(x) = x \pmod{8}](7))$



GOLD: entailment

P: Every man who consumed alcohol devoured most snacks

H: Every young man who drank beer ate some snacks

Monotonicity reasoning (II)

GOLD: entailment

P: Every man who consumed alcohol devoured most snacks

H: Every young man who drank beer ate some snacks

Every man who consumed alcohol devoured most snacks

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Every young man who drank beer devoured most snacks

Every young man who drank beer ate most snacks

Every young man who drank beer ate some snacks

Every young man who drank beer ate some snacks

When monotonicity reasoning fails

GOLD: entailment

P: Not all birds fly

H: Some bird does not fly

It is impossible to prove the entailment using the monotonicity reasoning.

Today's lecture

Online demo: <http://naturallogic.pro>

Introduce a tableau method for natural logic, called **natural tableau**.

The natural tableau is an underlying theory of the online system.

Lambda Logical Forms (LLFs)

Simple type theory (with e and t basic types) is disguised as Natural Logic [Muskens, 2010].

Lambda Logical Forms are terms of the simply typed lambda calculus:

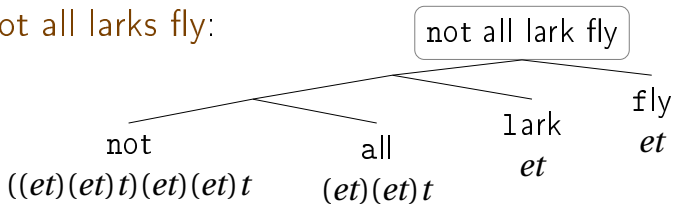
- with no logical constants
- abstraction is only over variables of type e

Examples of LLFs:

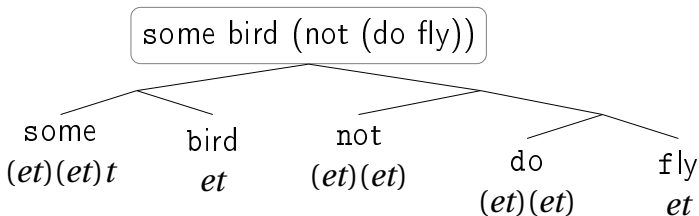
- 1 `((a woman)walk)`
- 2 `((if((a woman)walk))((no man)talk))`
- 3 `(few man) λx . (most woman) λy . like xy`

Zooming in on LLFs

Not all larks fly:



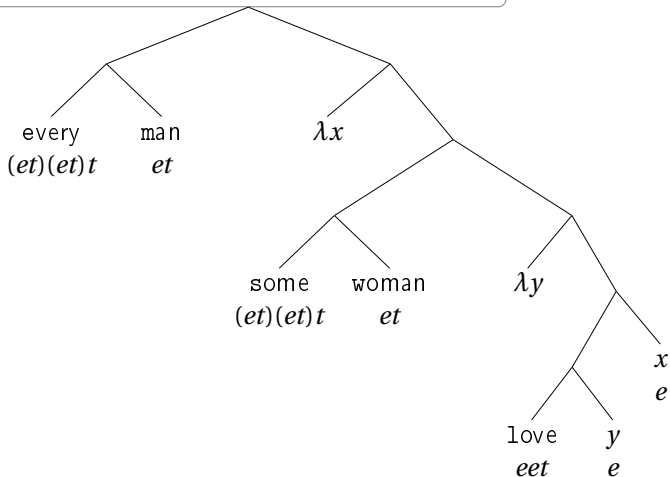
Some bird does not fly:



Zooming in on LLFs (scope ambiguity)

Every man loves some woman:

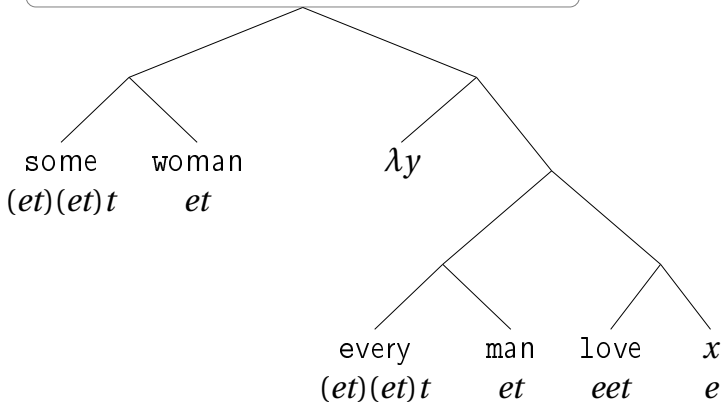
every man (λx . some woman (λy . love y x))



Zooming in on LLFs (scope ambiguity)

Every man loves some woman:

some woman (λy . every man (love y))



LLFs & tableau entries

LLFs are represented in tableau entries as:

$$\underbrace{\text{LLF} : \text{argumentList} : \text{truthSign}}_{\text{Binary format of a term}}$$

The `argumentList` allows traverse through and aligning shared arguments terms:

```
no : [little bird, fly] :  $\top$ 
some (littlebird) fly : [] :  $\top$ 
some (little bird) : [fly] :  $\top$ 
some : [little bird, fly] :  $\top$ 
```

Ordering over the terms

We have two truth values 1 (*true*) and 0 (*false*).

With the help of $0 < 1$, we can have (partial) ordering over the terms of type $\vec{\alpha}t$:

- dog_{et} is more specific than animal_{et} , because for any x , $\text{dog } x$ is less than or equal to $\text{animal } x$
- kiss_{eet} is more specific than touch_{eet} , because for any x, y , $\text{kiss } x y$ is less than or equal to $\text{touch } x y$
- For $A_{\vec{\alpha}t}$ and $B_{\vec{\alpha}t}$, we define $A \sqsubseteq B \stackrel{\text{def}}{=} \forall \vec{X}. A\vec{X} \leq B\vec{X}$

Tableau rules in action

A>
$A B: [\vec{C}]: \times$
$A: [B, \vec{C}]: \times$

A<
$A: [B, \vec{C}]: \times$
$A B: [\vec{C}]: \times$

\neg
$\text{not}_{\alpha\alpha} A: [\vec{C}]: \times$
$A: [\vec{C}]: \bar{\times}$

\exists_{F}^c
$\text{some } A B: []: \text{F}$
$A: [c_e]: \text{F} \quad B: [c_e]: \text{F}$
c is old

\forall_{F}
$\text{every } A B: []: \text{F}$
$A: [c_e]: \text{T}$
$B: [c_e]: \text{F}$
c is fresh

$\times \sqsubseteq$
$A: [\vec{C}]: \text{T}$
$B: [\vec{C}]: \text{F}$
\times
$A \sqsubseteq B$

- 1 $\text{not}_{((et)(et)t)(et)(et)t} \text{all}_{(et)(et)t} \text{bird}_{et} \text{fly}_{et}: []: \text{T}$
- 2 $\text{some}_{(et)(et)t} \text{bird}_{et} (\text{not}_{(et)et} \text{fly}_{et}): []: \text{F}$
- 3 $\text{not all bird}: [\text{fly}]: \text{T}$
- 4 $\text{not all}: [\text{bird}, \text{fly}]: \text{T}$
- 5 $\text{all}: [\text{bird}, \text{fly}]: \text{F}$
- 6 $\text{all bird}: [\text{fly}]: \text{F}$
- 7 $\text{all bird fly}: []: \text{F}$
- 8 $\text{bird}: [c_e]: \text{T}$
- 9 $\text{fly}: [c_e]: \text{F}$
- 10 $\text{bird}: [c]: \text{F}$
- 11 $\text{not fly}: [c]: \text{F}$
- 12 \times
- 13 $\text{fly}: [c]: \text{T}$
- 14 \times

Monotonicity rules (Upward)

Definition (Upward monotonicity)

A function term F is upward monotone (\uparrow), denoted as F^\uparrow , if it satisfies one of the following equivalent properties:

$$\forall XY((X \sqsubseteq Y) \rightarrow (FX \sqsubseteq FY))$$

$\uparrow \sqsubseteq$	
$G^\uparrow A: [\vec{C}]: \top$	
$H B: [\vec{C}]: \bot$	
$A: [\vec{D}]: \top$	$G: [B, \vec{C}]: \top$
$B: [\vec{D}]: \bot$	$H: [B, \vec{C}]: \bot$

$\uparrow \sqsubseteq$	
$G A: [\vec{C}]: \top$	
$H^\uparrow B: [\vec{C}]: \bot$	
$A: [\vec{D}]: \top$	$G: [A, \vec{C}]: \top$
$B: [\vec{D}]: \bot$	$H: [A, \vec{C}]: \bot$

Monotonicity rules (Downward)

Definition (Downward monotonicity)

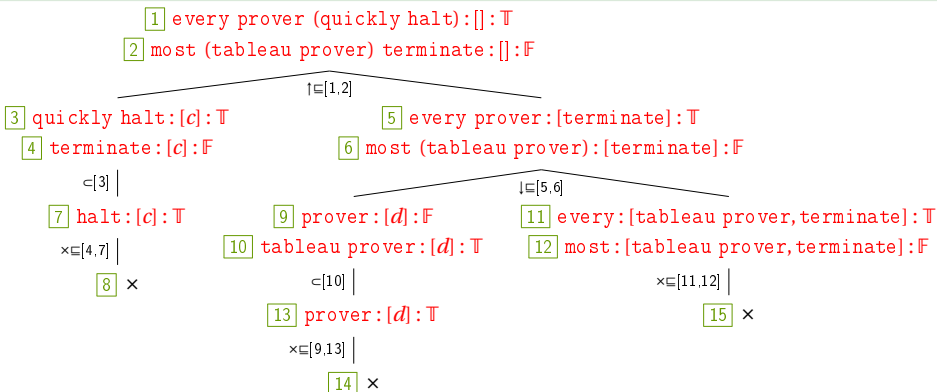
A function term F is downward monotone (\Downarrow), denoted as F^\Downarrow , if it satisfies one of the following equivalent properties:

$$\forall XY((X \sqsubseteq Y) \rightarrow (FY \sqsubseteq FX))$$

$\Downarrow \sqsubseteq$	
$G^\Downarrow A: [\vec{C}]: \top$	
$H B: [\vec{C}]: \top$	
$A: [\vec{D}]: \top$	$G: [B, \vec{C}]: \top$
$B: [\vec{D}]: \top$	$H: [B, \vec{C}]: \top$

$\Downarrow \sqsubseteq$	
$G A: [\vec{C}]: \top$	
$H^\Downarrow B: [\vec{C}]: \top$	
$A: [\vec{D}]: \top$	$G: [A, \vec{C}]: \top$
$B: [\vec{D}]: \top$	$H: [A, \vec{C}]: \top$

Monotonicity rules in action



$\uparrow \sqsubseteq$

$G^l A: [\vec{C}]: \top$	
$H B: [\vec{C}]: \bot$	
$A: [\vec{d}]: \top$	$G: [B, \vec{C}]: \top$
$B: [\vec{d}]: \bot$	$H: [B, \vec{C}]: \bot$

$\downarrow \sqsubseteq$

$G^l A: [\vec{C}]: \top$	
$H B: [\vec{C}]: \bot$	
$A: [\vec{d}]: \bot$	$G: [B, \vec{C}]: \top$
$B: [\vec{d}]: \top$	$H: [B, \vec{C}]: \bot$

\subset

$A^c N: [\vec{C}]: \top$
$N: [\vec{C}]: \top$

$\forall X (A^c X \sqsubseteq X)$

$\times \sqsubseteq$

$A: [\vec{C}]: \top$
$B: [\vec{C}]: \bot$
\times
$A \sqsubseteq B$

Monotonicity rules in action (II)

1 every_{(et)(et)t} (who_{(et)(et)et} move_{et} person_{et}) smirk_{et}:[]:⊤

2 each_{(et)(et)t} (who dance_{et} man_{et}) smile_{et}:[]:⊥

3 smirk:[]:⊤

4 smile:[]:⊥

$\times \sqsubseteq [3,4] \mid$

7 ×

8 who dance man: [c]:⊤

9 who move person: [c]:⊥

$\wedge_{\top} [8] \mid$

13 dance: [c]:⊤

14 man: [c]:⊤

$\wedge_{\top} [9]$

15 move: [c]:⊥

16 person: [c]:⊥

$\times \sqsubseteq [13,15] \mid$

17 ×

$\times \sqsubseteq [14,16] \mid$

18 ×

$\uparrow \sqsubseteq [1,2]$

5 every (who move person): [smile]:⊤

6 each (who dance man): [smile]:⊥

$\downarrow \sqsubseteq [5,6]$

10 every: [who dance man, smile]:⊤

11 each: [who dance man, smile]:⊥

$\times \sqsubseteq [10,11] \mid$

12 ×

Semantic exclusion and exhaustion

Definition (Exclusion)

$A_{\vec{\alpha}t}$ and $B_{\vec{\alpha}t}$ are in an *exclusion* relation iff they are not true on the same arguments.

\times
$a: [\vec{C}]: \mathbb{T}$
$b: [\vec{C}]: \mathbb{T}$
\times
$a b$

Definition (Joint exhaustion)

$A_{\vec{\alpha}t}$ and $B_{\vec{\alpha}t}$ are *jointly exhaustive* iff for any argument at least one of them is true on it.

$$A \smile B \stackrel{\text{def}}{=} \forall \vec{X}. (A \sqcup B) \vec{X}$$

$\times \smile$
$a: [\vec{C}]: \mathbb{F}$
$b: [\vec{C}]: \mathbb{F}$
\times
$a \smile b$

(**dog** | **cat**), (**many** | **few**), (**sleep** | **run**)

(**nonhuman** \smile **animal**), (**at least six** \smile **at most ten**)

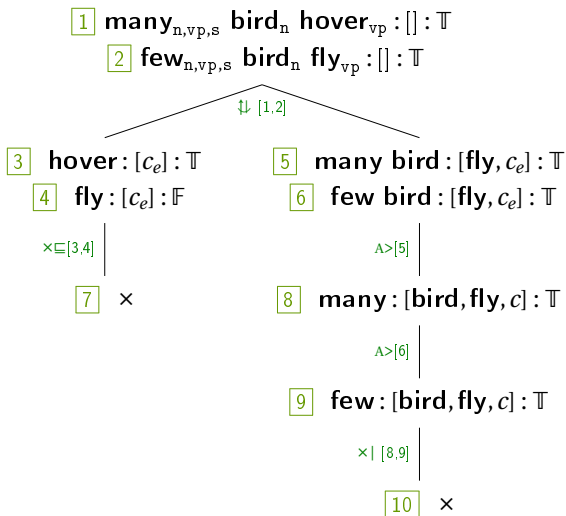
Semantic exclusion and exhaustion (II)

↕

$GA: [\vec{C}]: \mathbb{X}$	
$HB: [\vec{C}]: \mathbb{X}$	
$A: [\vec{D}]: \mathbb{T}$	$G: [P, \vec{C}]: \mathbb{X}$
$B: [\vec{D}]: \mathbb{F}$	$H: [P, \vec{C}]: \mathbb{X}$
G^1 and $P=B$, or H^1 and $P=A$	

↕

$GA: [\vec{C}]: \mathbb{X}$	
$HB: [\vec{C}]: \mathbb{X}$	
$A: [\vec{D}]: \mathbb{T}$	$G: [P, \vec{C}]: \mathbb{X}$
$B: [\vec{D}]: \mathbb{F}$	$H: [P, \vec{C}]: \mathbb{X}$
G^1 and $P=B$, or H^1 and $P=A$	



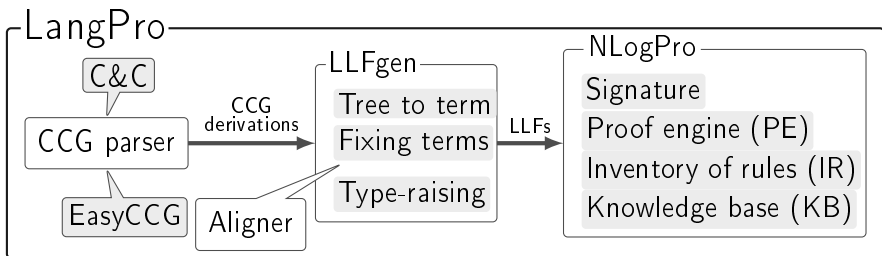
Conclusion

Simple type theory as a proxy to natural logic

Tableau system for natural logic

Monotonicity reasoning enabled by the monotone rules

Tomorrow



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